



Thank you for your purchase of Q Up Arts Sounds

In this bundle, you'll find a nice variety of grooves, loops, hits, and complete mixes of music of varying lengths. Most of the music and the loops will loop seamlessly. You can also cut them up and loop sections as most files were played to a click.

We hope you dig these sounds

INSTALLATION

After purchase, you'll receive a zip file. On Mac and PC, simply double click on this zip file to decompress the file. You'll then see the folders containing the WAV files for your use in your authoring program.

END USER LICENSE AGREEMENT

This bundle is sold as a royalty free package with a licence that allows the customer to use the content that they then create, in your projects as below:

You've purchased a Licence that grants you, the Buyer, a non-exclusive and non-transferable license to use the digital audio assets in multimedia projects like online videos such as YouTube, websites, animations, games or films.

1. Purchasers can use assets for their own personal use.
2. A Licence does not allow the Buyer to:
 - I) Claim, copyright, or publish the seller's music as their own.
 - II) Register and re-sell the music "as is" in any store/platform.
 - III) Redistribute and Sublicense music assets other than as part of the relevant project.
 - IV) Include the music or sounds in any production music library for resale.

You have purchased a single user license. This means that you, as purchaser of the license, can use these sounds in your music productions for CD release, tv, film, games and play them live. This single user license does not allow you use our content in sample library production, production music libraries, re-selling the license, trading the license, or posting on sharing, bit torrent or any other freeware or shareware sites. We will, in turn, continue to offer great musical value at an affordable price.



All sounds, programming, scripts, and images © Q Up Arts LLC
San Clemente, California 92672
310.714.9547

TECH SUPPORT:
info@quparts.com
www.quparts.com

